Rubric Grade

**14.43/ 16**

* **Design**

5.33 possible points (33.33%)

**4.7**

**Good**

Mostly professional design.

Criterion Feedback

It's a fun idea but maybe frame it out so it feels more complete (e.g. Penalty Shootout game). It's mostly responsive though the goalies body looks a little funny. You could set a number of rounds for a definitive win.

* **Code Quality**

5.33 possible points (33.33%)

**4.4**

**Good**

Most elements are appropriately chosen. All major interactive elements are reachable, usable and have text but there may be a few minor issues. Code mostly follows best practices. Consistent code formatting but files somewhat messy and code not always efficient. HTML and/or CSS has 1 to 4 errors and/or warnings.

Criterion Feedback

Files should be organized into subdirectories (good practice for when you may need to add more files later).

Don't forget about good HTML semantics and accessibility. For the arrow buttons you could use the title attribute OR aria-label to indicate the direction (e.g. "top left corner"). You could add a "main".

* **Animations, Transforms, Transitions & Concept**

5.33 possible points (33.33%)

**5.33**

**Excellent**

Shows excellent knowledge of CSS animations. Animations all work well and as intended. Concept is original and creative; shows a lot of thought.